

ARTHUR HUGOT

Current job: worldwide Art Director at Gameloft
(Working for the video-games industry since 2001)



Contact / Websites:

- email/msn : booyashaka@msn.com
- web : www.shaka-design.com
- showreel : www.youtube.com/watch?v=BNgViDPI5rg
- linkedin : linkedin.com/in/arthurhugot
- cell : +33 6 85 38 18 39

SPECIALITIES - SKILLS

- Senior Art Director, Artists manager, Chara-designer, Concept Artist, UI & Motion Designer, 2D & 3D Artist, Creative Director.
- Tools : Photoshop, After Effects, 3Dsmax, Z-brush, Flash, Dreamweaver, Illustrator

WORK - EXPERIENCE

- 2001 - present : worldwide Art Director at Gameloft [HQ] - Ubisoft sister company.
 - > 300+ Artists worldwide recruitment, training and management (internship, third parties and freelance artists)
 - > Daily analysis with Gameloft HQ producers / monitoring all the art production.
 - > Art Direction / Graphic Design / Chara-design on various projects including AAA titles in the gaming industry (DS, iPhone, Wiiware, Xbox Live Arcade, PS3, mobiles ...):

Nintendo DS

Assassin's Creed: Altair's Chronicles ©ubisoft – 2008

Guitar Rock Tour™ ©ubisoft – 2008

Miami Nights: Singles in the city ©ubisoft - 2008

Real Football 2008 ©ubisoft - 2008

Brothers in Arms DS ©ubisoft - 2007

WiiWare

Ghost Mansion Party ©gameloft – 2009

Wild West Guns ©gameloft – 2008

TV Show King ©gameloft - 2008

iPhone / iPod

Blades of Fury ©gameloft – 2009

Terminator4: Salvation ©gameloft – 2009

Castle of Magic ©gameloft – 2009

Assassin's Creed: Altair's Chronicles ©gameloft – 2009

Hero of Sparta ©gameloft – 2008

Guitar Rock Tour™ ©gameloft – 2008

Brothers in arms® Hour of Heroes ©gameloft – 2008

Lost ©gameloft - 2007

Xbox Live Arcade

EarthWorm Jim ©gameloft – TBA

Brain Challenge ©ubisoft - 2008

Prince of Persia Classic ©ubisoft – 2007

Playstation Network

EarthWorm Jim ©gameloft – TBA

Battle Tanks ©gameloft – 2009

PC

Block Breaker Deluxe ©gameloft - 2006

Siberian Strike X ©gameloft - 2006

Midnight Pool ©gameloft – 2006

Ngage + Mobile

Rayman Raving Rabbids, Lumines, Brother in arms, Guitar Rock Tour, Assassin's Creed, Medieval Combat, Block Breaker, Massive Snowboarding, XIII, Prince of persia, War of the world, Totally Spies, Air Strike 1944, Dogz, King Kong, Splinter Cell and much more (around 200 games) ...

- 2006 : Creation of **Amira&Quelle vie de chat** (Carabas), printed comic books for ages 6-10
- 2001 february : Realisation of the Flash movie "**Mission 3G 100% Sound**" (SIMphonIC conference & The 3GSM world congress events)
- 2001 january : **Graphic Artist** at Distance Ultra Courte
- 2000 december : **Graphical User Interface Designer** at IO interactive.
- 1998 january - february 2000 : **Web Designer / Art director / Flash Animator** at Churchill [Paris - France] : Creation and realisation of **websites** : ZAPA women fashion, Opéra National de Paris , Conseil d'état, CES, Woodstock Hostel, DEFURSAC men fashion, STARWARS flash game for pizzahut ...
Creation of different **printed works**.
- 1997 december : Creation of the japanese comic strip Sakura Zensen

- 1997 october : **DTP artist** at **Ubisoft**
- 1997 september : **Graphic Artist** at **Even Interactive Media** - Creation of the **Canal Mosaïque** and **France Telecom Cable** telly design.
- 1996 january : job experience in the firm **Amicropuce** as **Graphic Artist**.
- 1996 january » Realisation of **8 illustrations** for the **PC games compilation "MileHighClub"**

EDUCATION

- 2009 : professional training course on **After-Effects** at [IESA multimedia](#)
- 2009 : professional training course on **Z-Brush** at [ISART](#)
- 2008 : professional training course on **3D Studio Max** at [Les GOBELINS](#)
- 2005 - 2008 : **Artistic Anatomy** training with [Thomas Wienc](#) (teacher at Les Gobelins)
- 1999 : professional training course on **Flash** and **Studio Pro** at [PYRAMYD NTCV](#)
- 1994 - 1997 : **Visual Communication High Technician degree** at [BRASSART High School \(Major / Valedictorian\)](#)
- 1994 : **A Level in Arts** at the Lycee St Jean

MISC

- **dob** : 1976 / 11 / 27
- **actual location** : Paris (France)
- **art influences** : Rockin Jelly Bean, Yoshitaka Amano, James Jean, Jeff Soto, Koji Morimoto, Hyung-tae Kim, Ayami Kojima, Hayao Miyazaki, Akihiko Yoshida, Yukito Kishiro, Terada, Gustav Klimt, Egon Shiele, Yslaire, Bengal, Joann Sfar, Junko Mizuno, Posada ...
- **likes** : Drawing and CG, electro music, Video Games, Japanese culture, astrology, fantasy and SF, medieval ages, swords, fencing, roller, vampires, body-art, cats and dragons, travelling around the world ...